

- 1. Outline each shape with a different colored pencil.
  - 2. Use a ruler to make your lines super straight. Remember all your lines will go to the vanishing point.
  - 3. Use a colored pencils to color in the different planes / sides.
  - 4. Use light values to show where things get closer and dark values to show where things are far away.
- EXTRA - Add other objects to the scene. (monsters, bugs, airplanes, etc.) Try adding some windows. Try adding shadows.

Name:

